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Arts & Humanities Symposium

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March 31, 11:00 to 12:50

Buchman Board Room in Serrick Center

Join us for presentations by Arts and Humanities majors

Elizabeth Daniel

Fighting the “Good” Fight: Disability and Morality in Dragon Age 2

Andrew David Metz

“I Can’t Believe We Still Have to Protest This Crap”:

A Critical Analysis of The Protest Song Within Social Movements

Gregory Mogren

What Makes You S.P.E.C.I.A.L.: Disability in Bethesda's Fallout 4

Kailin R. Regutti

Mickey Mouse: The Ears of Disney

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